

**Scheme Comparison Chart**

	<b>Scheme 4.2a “Biscuit”</b>	<b>Scheme 4.3a “Lobster”</b>
General Description	Four-story building, smaller building footprint, shared ES/MS drop-off lane adjacent to South Old Glebe, includes direct pedestrian access from South Old Glebe to theater entrance	Four-story building, larger building footprint and roof area, shared ES/MS drop-off lane within parking garage, covered play area adjacent to gym
Building height, set back and stacking strategy	Compact, generally consistent floor plan size on each floor, 4 stories along South Old Glebe	Expanded, floor plan sizes get smaller as building gets higher stepping back from South Old Glebe, 1 to 3 stories along South Old Glebe
Location of Gym	Third Floor, accessible afterhours via secure elevator lobby	First Floor, adjacent to play area on top of parking structure, accessible afterhours
Strategy for pedestrian movement from 2 <sup>nd</sup> Street through pedestrian plaza	Movement occurs at same level of garage parking and TJMS ground floor. Ramps and stairs ascend to theater, TJMS second floor, and NES first floor.	Similar to Scheme 4.2a
Pedestrian plaza width between parking structure and TJMS	40 feet	60 feet
Parking Garage Daylight and Ventilation	One side, along TJMS	Two sides, along TJMS and South Old Glebe
Number of Parking Spaces	249 total between garage and surface spaces, 372 total spaces on site	252 total between garage and surface spaces, 375 total spaces on site
Stormwater Management	Expect retention areas at low end of site (near 2 <sup>nd</sup> Street and South Old Glebe intersection); anticipate cistern within garage to capture rainwater for re-use	Similar to Scheme 4.2a
Opportunity for solar exposure/panels	Fair, 20,000 sf	Excellent, 41,000 sf